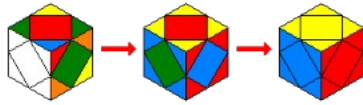


Skewb



The Kirjava-Meep method for the Skewb consists of 3 steps:

- Make a face. (Intuitive)
- Solve all the corners. (CLL/EG or CLS)
- Solve all the centers. (L5C)

CLL/EG (5)

L5C (9)

CLS (18)

Kirjava-Meep CLL/EG



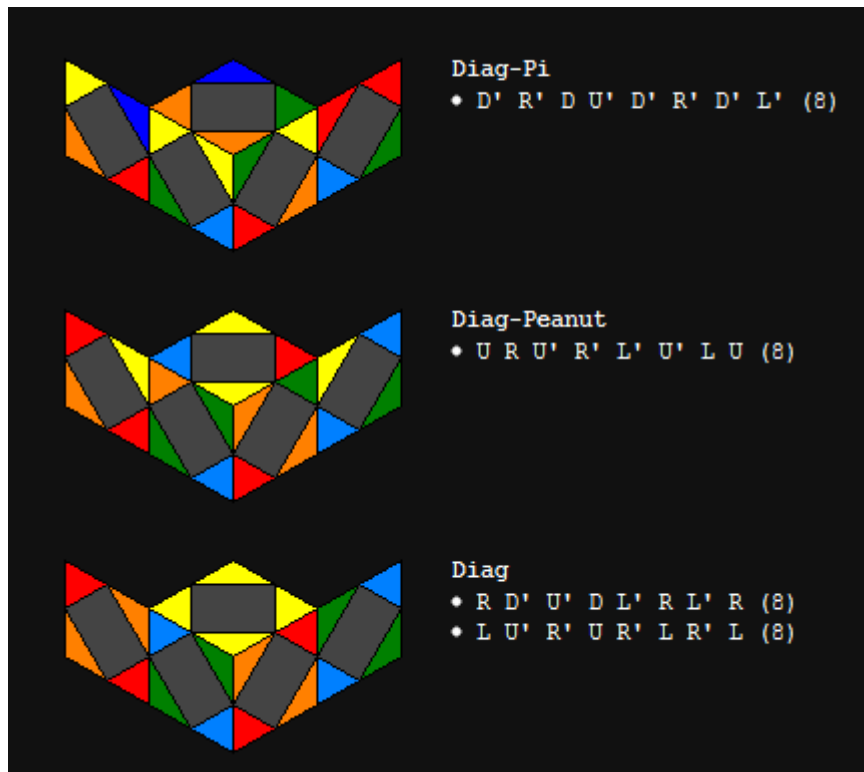
Pi

- L D' U' R (4)



Peanut

- L D' U' R z' y2 L D' U' R (8)
- y2 U' L D R L R D' (7)
- y2 L R L U' R' L U (7)



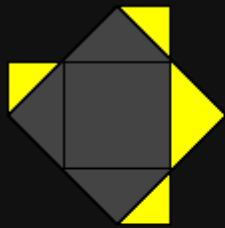
Corners Last Slot

CLS consists of solving all of the corners after creating a layer with one misoriented corner.

The images in the following sections are of the top of the Skewb with the misoriented first-layer corner in front of you.

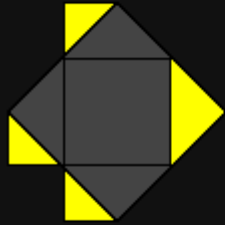
Sune (8) | Pi (4) | Peanut (2) | Blob (4)

Sune



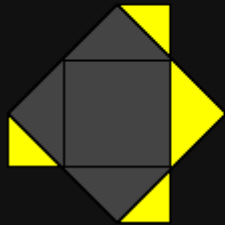
#01

- R U R' D' (4)



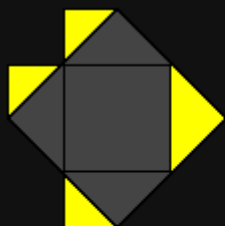
#02

- D U L' U' (4)



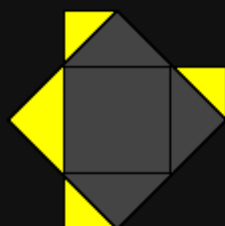
#03

- D R' L R D (5)
- D L U' D' R D' (6)
- L' R U' R' L U' D' (7)



#04

- U' R D' U' L' D' R (7)
- D U' D L R' D' (6)
- D' U' R' U D' (5)



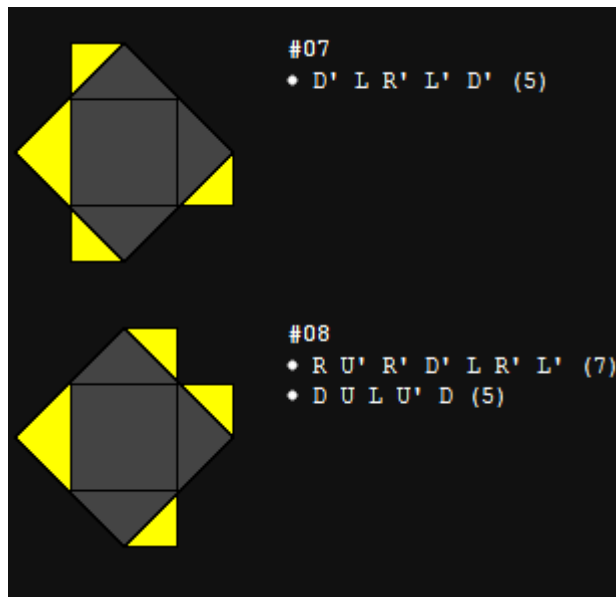
#05

- L' U' L D (4)

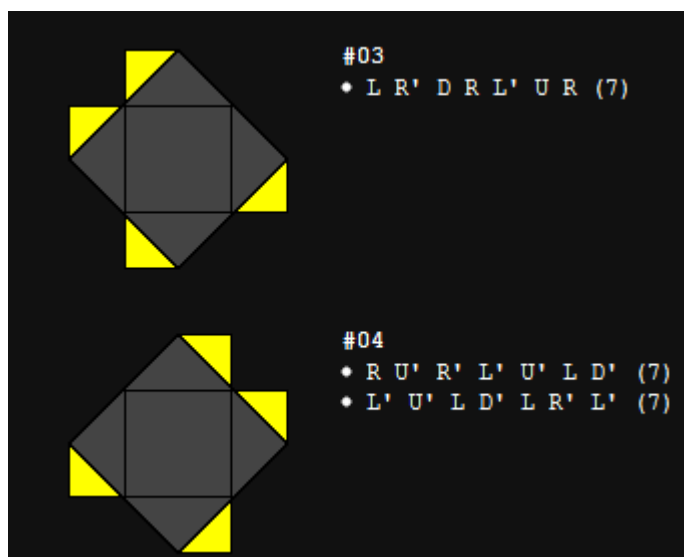
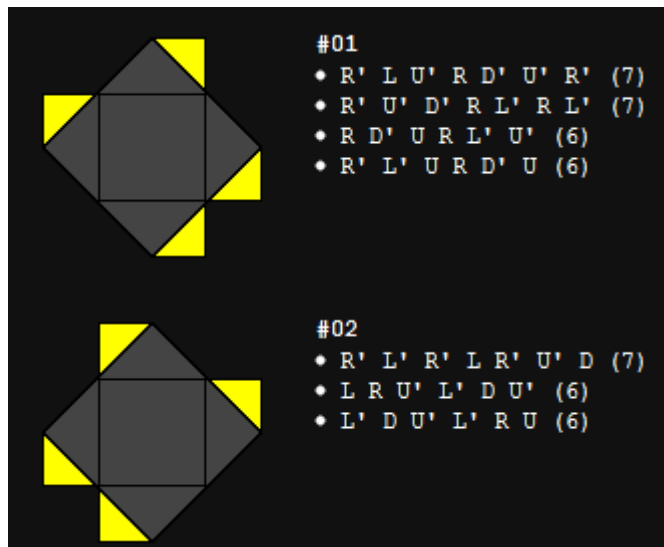


#06

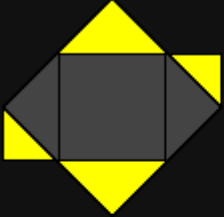
- D' U' R U (4)



Pi

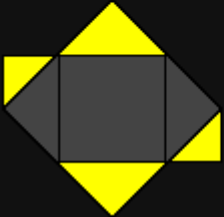


Peanut



#01

- R' D U' L U' D' U' (7)
- R U' L R L' R U (7)
- L' R' U' L' R L' U (7)
- L D R' L D R' D (7)



#02

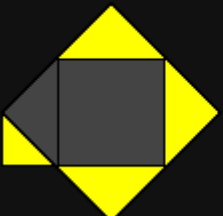
- U' R L' U' L U' R' (7)
- L' U' R U' R' L U' (7)
- U' R' L U' R L' U' (7)

Blob



#01

- R U' R' z' y' R' L R (6)



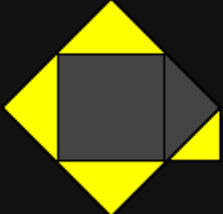
#02

- L' U' L y z L R L' (6)



#03

- $z' y' R' L R z' y' L R' L'$ (6)



#04

- $y z L R L' z' y' L' U' L$ (6)

Kirjava-Meep Last 5 Centers

Set-up moves are sometimes required for the cases involving 3 and 4 unsolved centers.



U

- $L D' U' R y x L D' U' R$ (8)
- $y z R' L' R L U' D' R D$ (8)



Z

- $R L' U' L U L R L' R$ (9)



H

- $x' R U' L U' R' L U' L$ (8)



X-a

- $R U' L R L R' L U' R' U'$ (10)



X-b

- $z' x L R L R' L U' R' U' R U'$ (10)



Swirl-a

- $z' x U' L R L R' L U' R' U' R$ (10)



Swirl-b

- $y z' L U' R' U' R U' L R L R'$ (10)



Wat-a

- $z' R L R' L U' R' U' R U' L$ (10)



Wat-b

- $x' L R' L U' R' U' R U' L R$ (10)